



Danie West

DanieNW@gmail.com

www.DanieDreams.com

541-404-4649

Animator • Modeler • Texture Artist • Illustrator

Qualifications Summary

Stop Motion Animation

- Dragon
- iStopMotion

After Effects

- Rig Removal
- Color Keying
- Rotoscoping

Maya

- Animation
- Modeling (high and low poly)
- Texturing/Lighting

Adobe Creative Suite

- Photoshop
 - Cleanup
 - Compositing
- Illustrator
 - Print Graphics
 - Illustration
- InDesign
- Dreamweaver
- Flash
 - Asset Creation
 - Animation

Fabrication

- Armature Construction/Design
- Rigging
- Flocking
- Mold Making, Casting
- Sculpting
- Felting
- Soldering

Professional Experience

Bent Image Lab

Jr. Animator, Rigger, Puppet Wrangler

Bing Commercials & The Hallmark Channel's "Jingle All the Way" - Assisted animators on completing shots and setting up rigs for puppets and props, animated background characters, assisted in puppet fabrication, kept puppets clean and repaired for future shots. Rigged shots and created assets for Bing commercials and others.

July 2011, October 2011-Current

Liquid Development

Freelance Artist

Create game assets from concept to finished work in both 3D and 2D, flash animation, vector graphics, and 3D texturing.

February 2010-Current

Starburns Industries

Animation Intern, Rigger, Puppet Wrangler

NBC's "Community" - *Abed's Uncontrollable Christmas* - Sculpted a mountain and assisted in animating it, ran puppets out to sets, rigged shots, kept puppets clean and in repair, learned how to flock, and animated several effects shots.

October-November 2010

The Critical Thinking Co.

Lead Art Director, Illustrator

Layout, Illustration, and Art Direction on over a dozen published books. Prepared books for reprint and worked with the printers to have product made.

September 2004-August 2008

Education

Bachelor of Arts in Media Arts and Animation - The Art Institute of Portland
Graduated December 2011

Awesomeness

Second Degree Black Belt and instructor in Sanjuriu Karate and Jujitsu.